

Shimadzu UV-1700 UV/Vis Spectrometer

Updated November 14, 2017

Instrument instructions can be found at:

- c. **Open UV Probe 2.10.**
 - i. (Start > All Programs > Shimadzu > UVProbe).
- d. **Give control of instrument to computer.**
 - i. On the instrument
 - 1. After the UV has finished its checks, the Mode screen will be displayed. Press the F4 key (PC Ctrl) on the instrument keypad to give control to the computer.
 - i. On the computer
 - 1. Click on the “Spectrum” icon (far right in menu bar) to open the spectrum window, then click on “Connect” to switch control to PC.
- e. **Enter sample information into UV log sheet.**
 - a. **Load method** (Edit > Method).
 - b. **Edit parameters.**
 - i. Measurement Tab.
 - 1. Set the wavelength range – starting and ending values.
 - 2. Set scan speed.
 - 3. Set sampling interval.
 - 4. Under Scan Mode click Single.
 - ii. Instrument Parameters Tab.
 - 1. Select absorbance as measurement mode.
 - 2. Click OK.
 - iii. Change Y-axis range.
 - 1. Go to the overlay graph (select tab at top of graph or Graph > Overlay) and click on the minimum and maximum absorbance values.
 - 2. Enter a new value.
 - 3. When finished, click anywhere on the screen to get out of this mode.
 - c. **Save method** (File > Save As).
 - i. Enter file name.
 - ii. In the Save As Type list, click Method File (*.smd).
 - iii. Click Save.
- a. **Perform baseline correction.**
 - i. Make sure sample and reference compartments are clear.
 - ii. Be sure to “Autozero” before collecting the baseline to get the ABS at 0.000 (Instrument>Commands>Autozero).
 - iii. Collect baseline (Instrument > Commands > Baseline).
 - iv. When the Baseline Parameter box appears, enter the starting and ending values.
 - v. Click OK.
- b. **Insert sample** (front cell holder) **and reference** (back cell holder). Clear sides of the cuvette face left and right.
- c. **Start scan** (Instrument > Commands > Start).

Using UV without Computer

- a. **Read instructions carefully before using instrument.** Reading the bold sentences in each category will tell you what you need to know to run the instrument.
 - i. Bullets are under the bold sentences when more detail is required.
 - ii. At the end of the instructions is a frequently asked questions/troubleshooting section.

- a. **Turn on instrument.**
 - i. Wait for instrument to go through its initial checks.
 - ii. Allow instrument to warm up for fifteen minutes.
- b. **Enter sample information into UV log sheet.**

- a. **Edit parameters.**
 - i. Select **Spectrum** from **Mode Screen** (2 on keypad).
 - ii. Change parameters – press numeric key on keypad that corresponds to the parameter you want to change, change the vhp174.62 465.9 Tm0 g0 G(C)-2(ha)4(ng)10(e)-

Shimadzu UV-1700 Frequently Asked Questions

View > Graph will already be selected (this option cannot be deselected).

- a. **View > Photometer Status.**
- b. **Graph > Overlay.**
- c. **Window > Spectrum.**

Print layouts are templates used when printing reports.

- a. **Open Report Generator** (Window > Report Generator).
 - b. **Open a graph and edit it to display the information you want.**
 - c. **Save graph as a new name.**
 - d. **Return to spectrum screen** (Window > Spectrum).
 - e. **Open Quick Print** (View > Setting) **and select Quick Print tab.**
 - f. **Select the Overlay Spectrum Graph.**
 - i. Click the Brower button and find the graph you created.
 - g. **Click Print Preview to make sure everything is correct** (File > Print Preview).
 - h. **Print graph** (File > Print).
 - i. **Return Overlay Spectrum Graph to its default.**
 - i. Quick Print tab (View > Setting), hit the Reset button.
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- a. **Display legend** (Graph > Legend).
 - i. Open spectra you would like to view.
 - ii. Overlay view will show all the spectra open.
 - iii. The Active view will only show the spectrum that was most recently opened.
 - b. **To delete graphs from the legend box, open** (File > Properties).
 - i. Expand the folders until you see the RawData files.
 - ii. Select and hit the Delete button to remove. This will remove the spectrum from memory, not from the disk.